

1/11

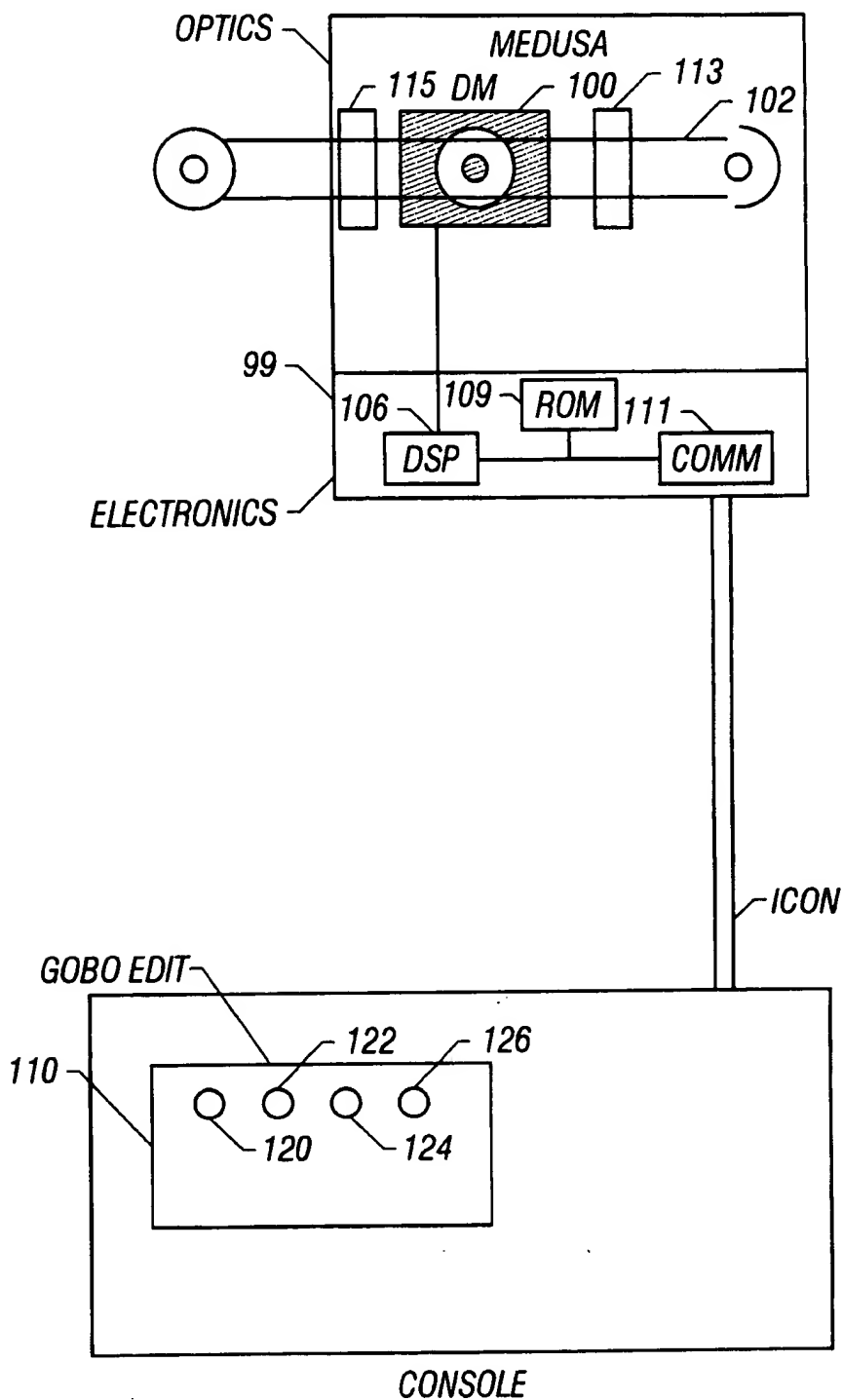


FIG. 1

2/11

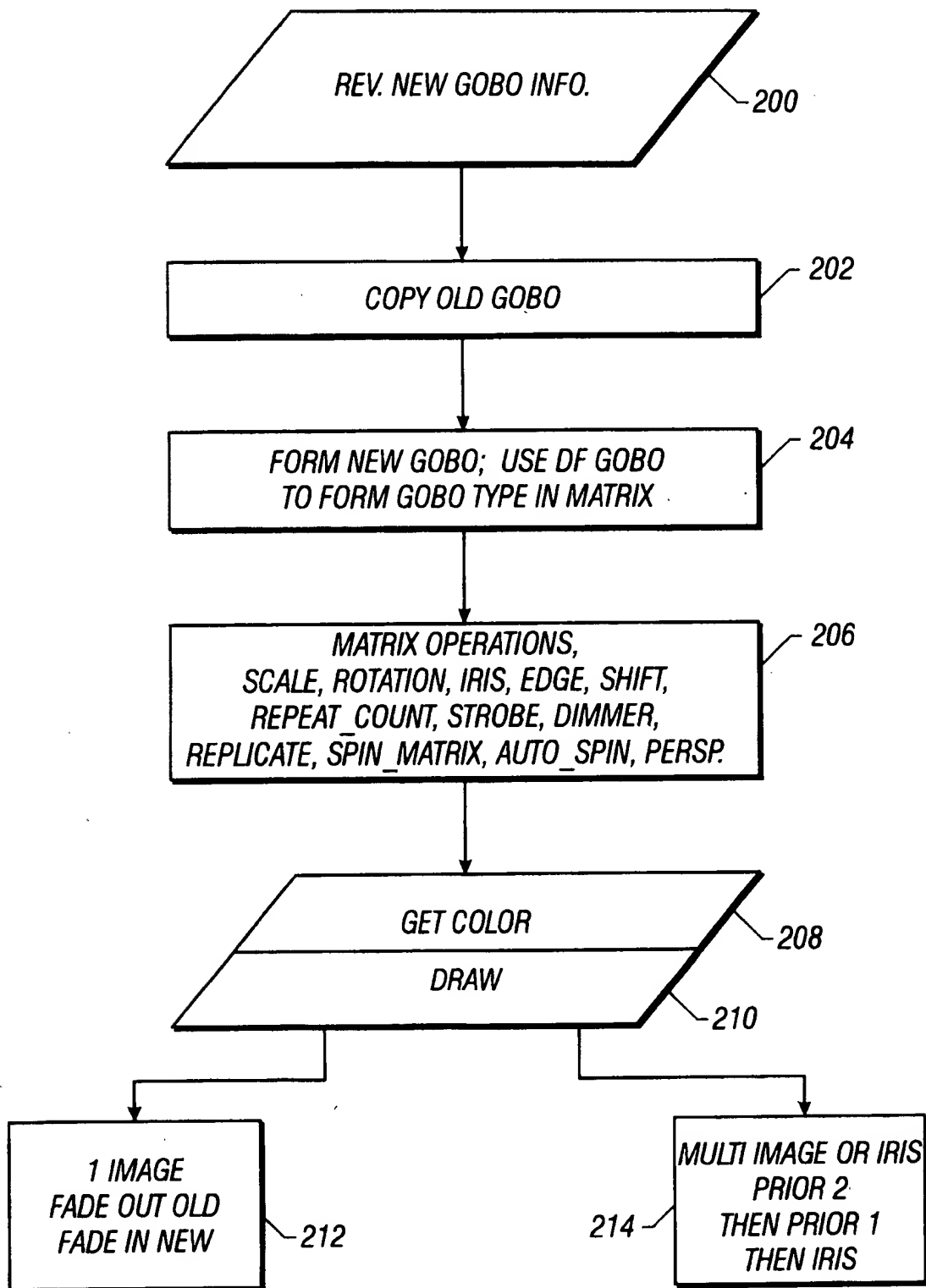


FIG. 2

3/11

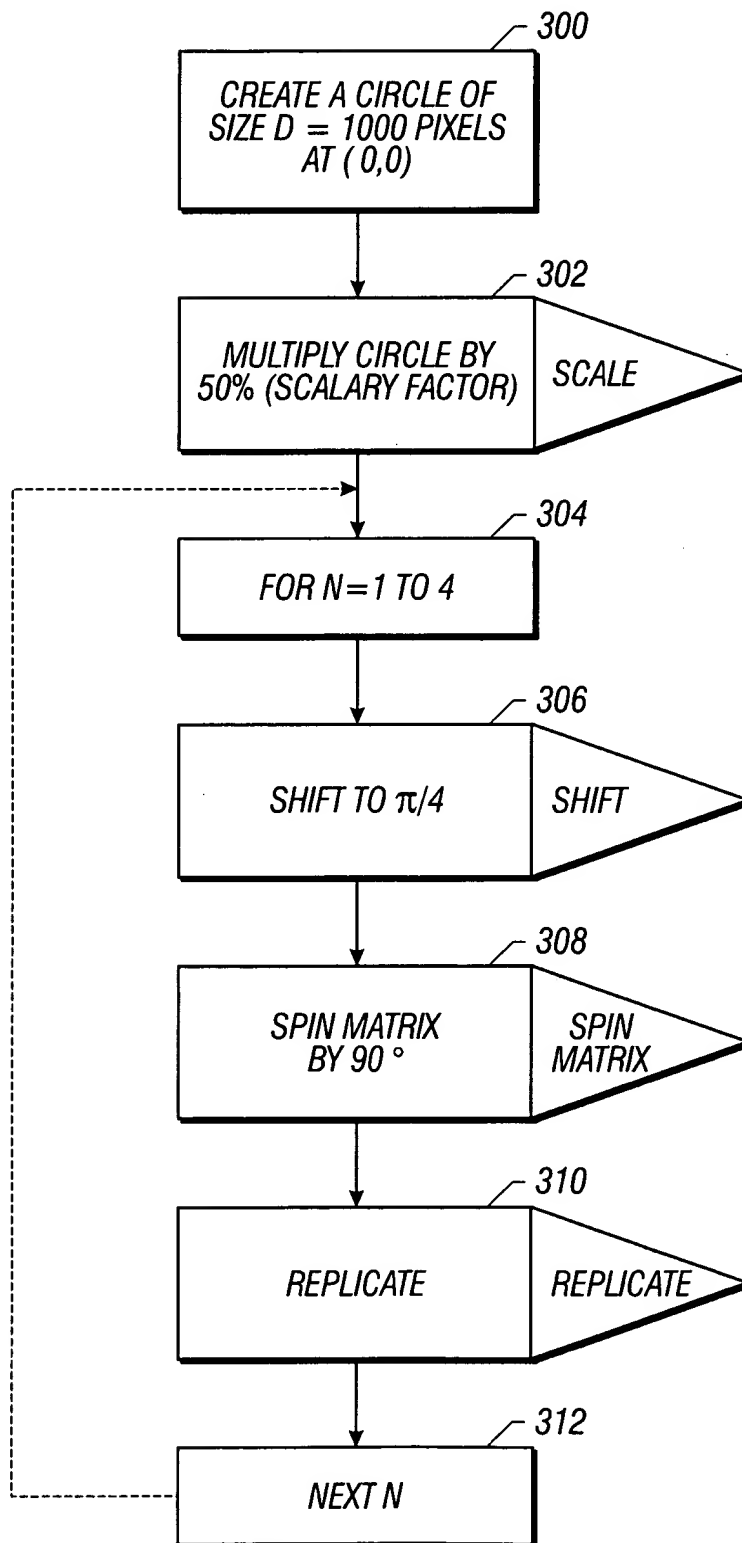


FIG. 3

4/11

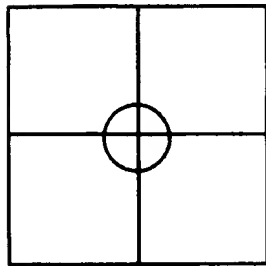


FIG. 4A

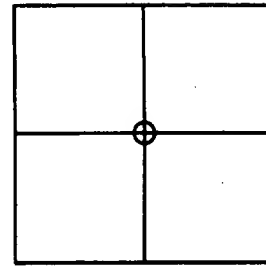


FIG. 4B

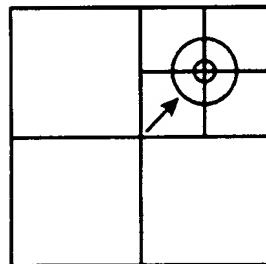


FIG. 4C

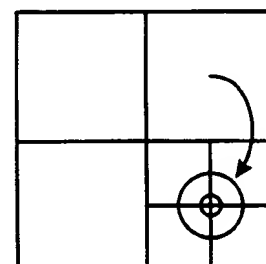


FIG. 4D

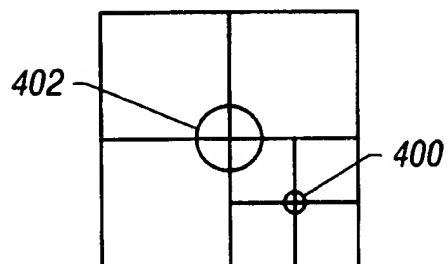


FIG. 4E

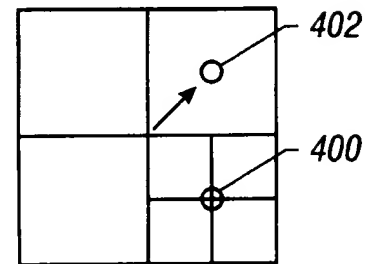


FIG. 4F

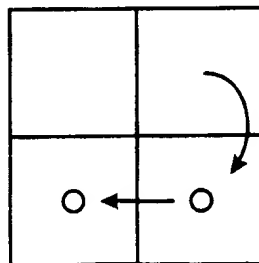


FIG. 4G

5/11

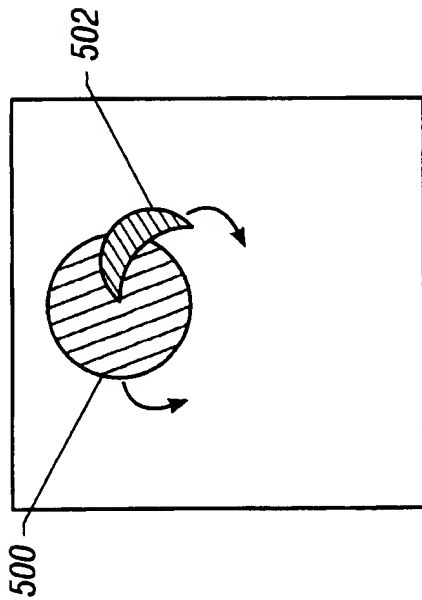


FIG. 5

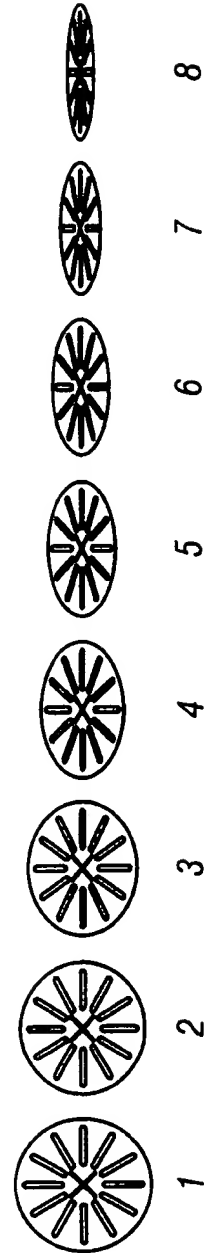


FIG. 6

6/11

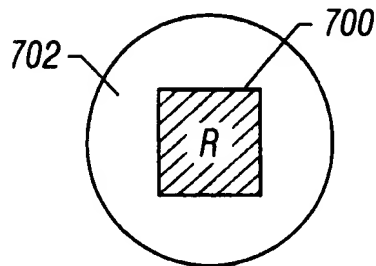


FIG. 7A

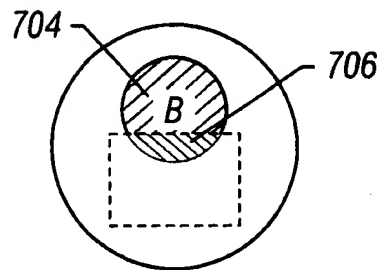


FIG. 7B

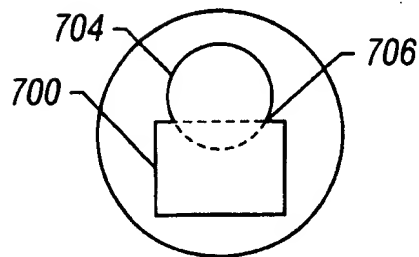


FIG. 7C



9/11

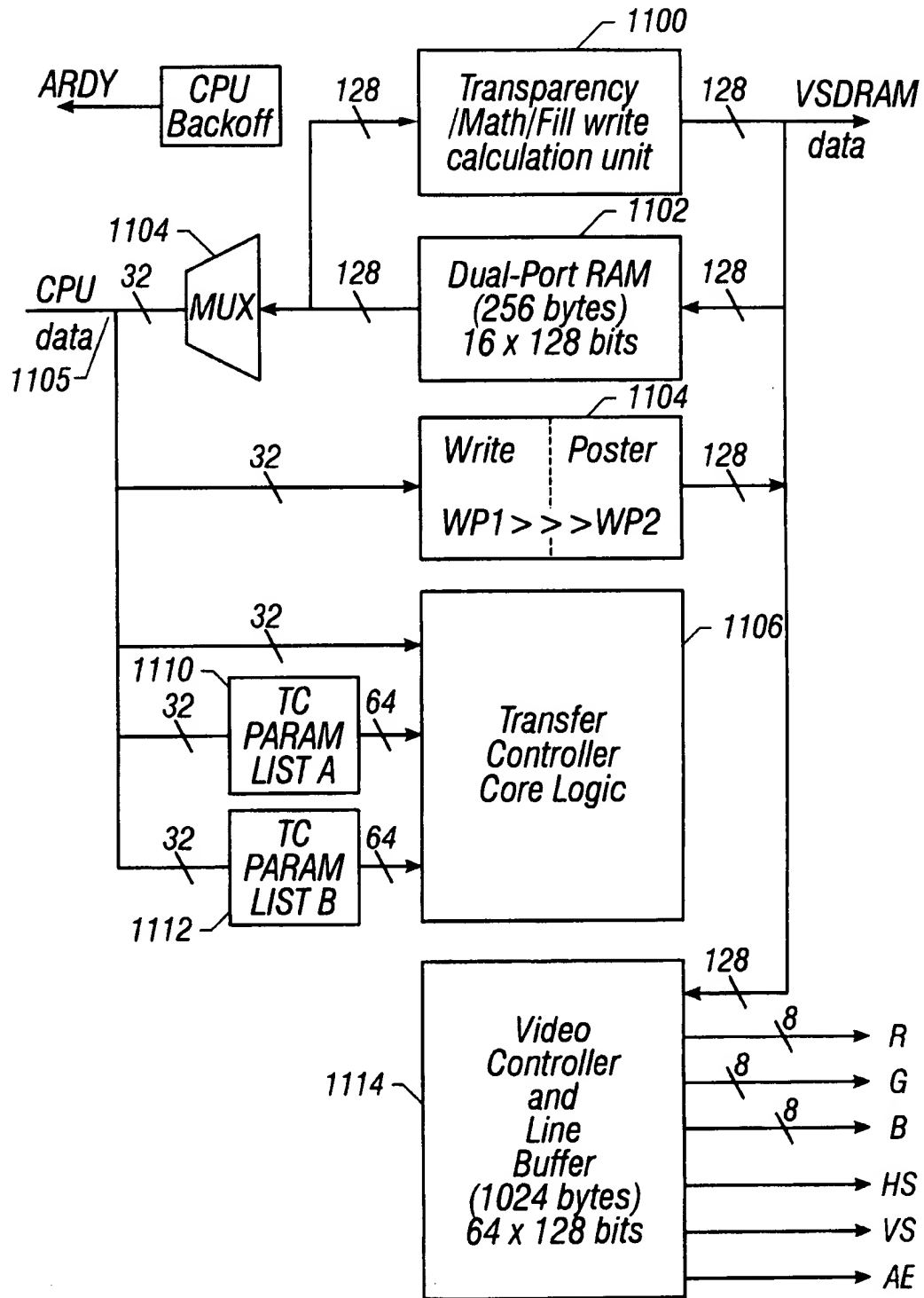
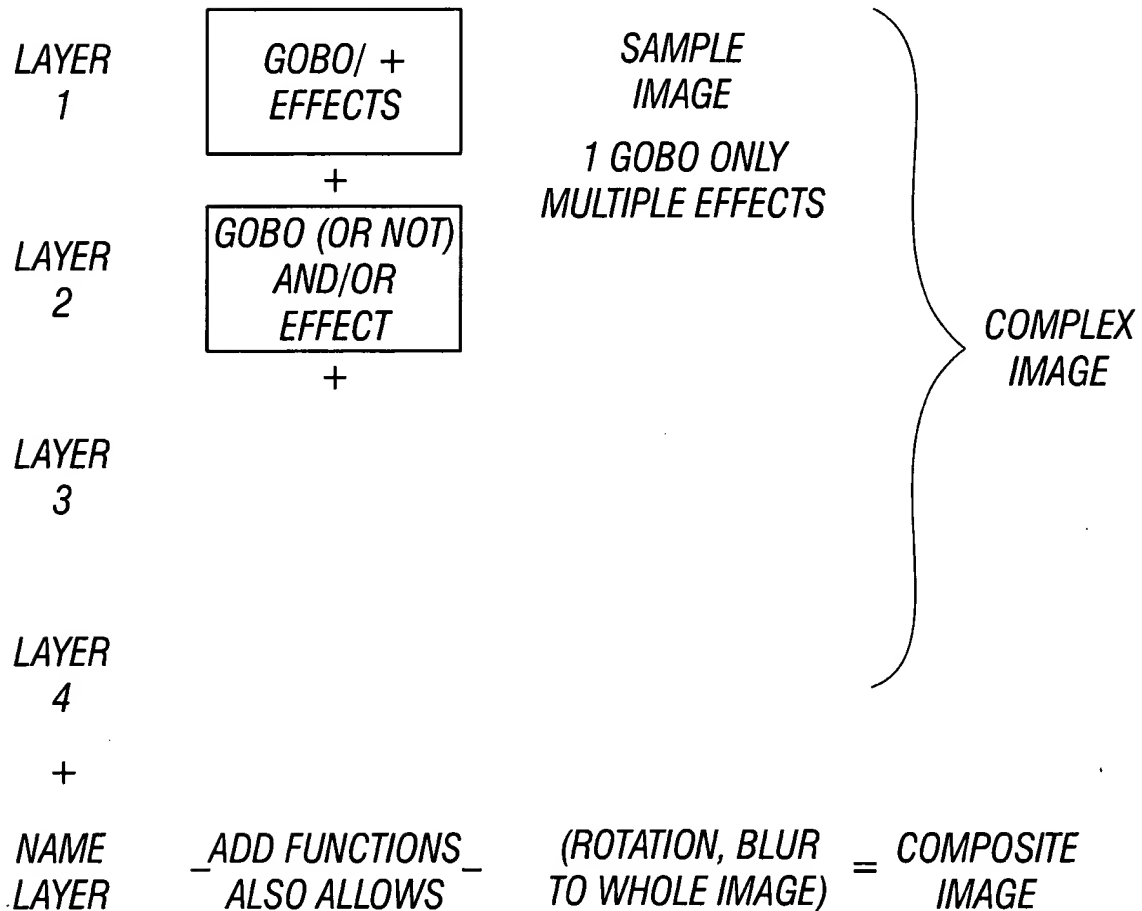


FIG. 11

10/11

CONTROLLING MANIPULATING IMAGE

LOOK AT MEDUSA AS A LAYERED IMAGE MODEL



CONSOLE BUTTON TO ADD ANOTHER LAYER

FIG. 12

11/11

**GOBO SELECTION FROM
HIERARCH CATALOG**

**MOVE FROM ROOT TO GOBO WITH PART
PROPERTIES AND CHOOSE THOSE**

LOGICAL PATH

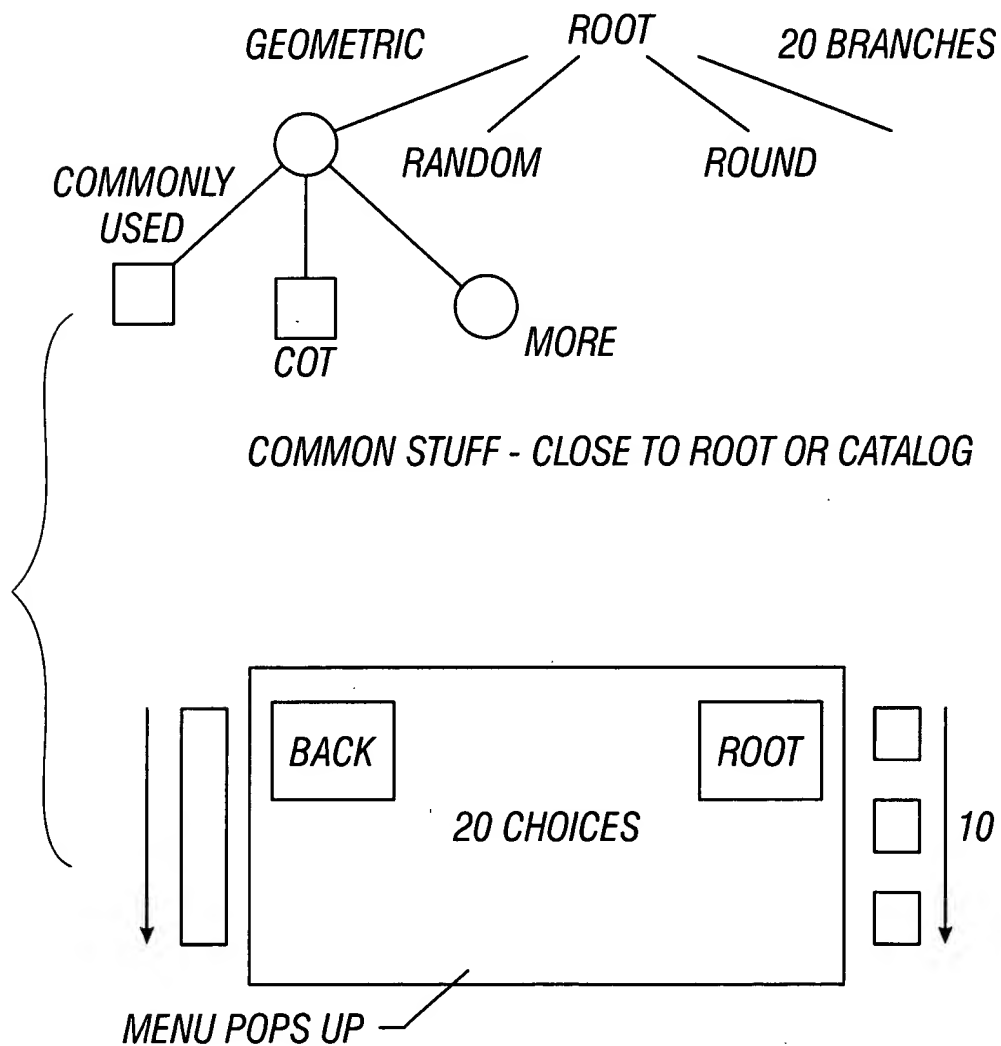


FIG. 13